

Session 09

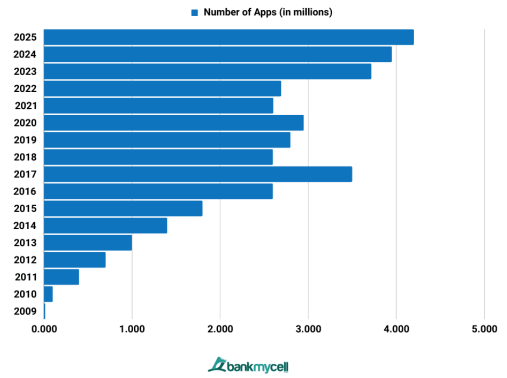
Software Security Assurance

Security of Information Systems (SIS)

Computer Science and Engineering Department

December 10, 2025

How Many Apps are on Google Play



bankmycell

<https://www.bankmycell.com/blog/number-of-google-play-store-apps/>

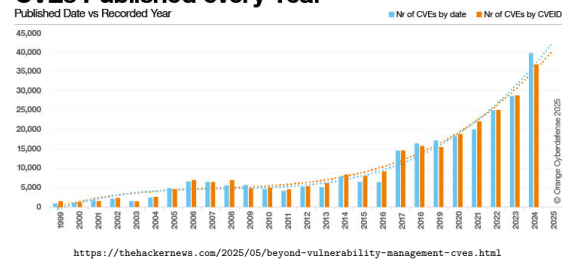
1 / 62

2 / 62

Debian Version Number of Packages

Debian 1.2	848
Debian 8	~43k
Debian 9	~51k
Debian 10	~59k
Debian 11	~59.5k
Debian 12	~64k
Debian 13	~70k

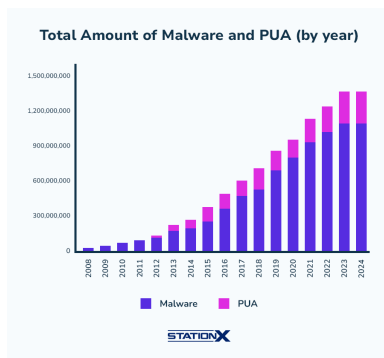
CVEs Published every Year



<https://thehackernews.com/2025/05/beyond-vulnerability-management-cves.html>

3 / 62

4 / 62



<https://thehackernews.com/2025/05/beyond-vulnerability-management-cves.html>

5 / 62

6 / 62

Papers

- ▶ A survey of static analysis methods for identifying security vulnerabilities in software systems
- ▶ On the capability of static code analysis to detect security vulnerabilities

Problems with Software

- ▶ design and implementation
- ▶ interaction with other components
- ▶ environment / input optimism
- ▶ bugs, vulnerabilities, flaws
- ▶ operational issues: latency, throughput, unresponsiveness

8 / 62

Software Security Assurance

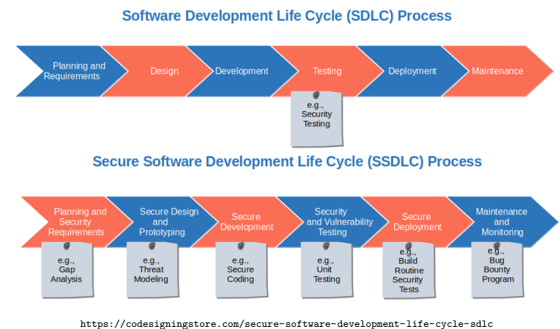
- ▶ ensuring security of software: proper use in potentially harmful environments
- ▶ design analysis
- ▶ secure code review, secure code analysis
- ▶ security testing

9 / 62

The Software Security Framework (SSF)			
Governance	Intelligence	SSDL Touchpoints	Deployment
Strategic and Metrics	Attack Models	Architecture Analysis	Penetration Testing
Compliance and Policy	Security Features and Design	Code Review	Software Environment
Training	Standards and Requirements	Security Testing	Configuration Management and Vulnerability Management

https://www.researchgate.net/publication/239522618_Cyber_Security_Technology_Initiatives

10 / 62



11 / 62

Software Penetration Testing

- ▶ (ab)using the software in a realistic deployment
- ▶ looking for issues with an attacker mindset
- ▶ ethical hacking, responsible disclosure, reporting of findings

12 / 62

CI / CD

- ▶ Continuous Integration / Continuous Deployment
- ▶ automation of testing, deployment
- ▶ integrate secure testing, secure code analysis
- ▶ ensure security of new features

13 / 62

Ways of Securing Software

- ▶ secure by construction: prevent existence of bugs/vulnerabilities
- ▶ secure environment: prevent exploitation of bugs/vulnerabilities
- ▶ isolated environment: damage control

15 / 62

Secure by Construction

- ▶ providing it as secure (build from specs)
- ▶ building it secure
- ▶ secure before shipping

16 / 62

Secure by Construction (2)

- ▶ formal verification, provably secure
- ▶ programming language features
- ▶ programming practices
- ▶ defensive programming
- ▶ software development process
- ▶ code review
- ▶ code auditing
- ▶ testing
- ▶ fuzzing, symbolic execution

17 / 62

Common Practices/Principles

- ▶ keep it simple: small footprint, few dependencies, no fancy hacks
- ▶ input validation
- ▶ added care when dealing with buffers and strings
- ▶ use linters and static checkers
- ▶ make code readable, document while writing
- ▶ simple and intuitive interfaces
- ▶ mindset: assume the worse
- ▶ do unit tests

18 / 62

Program Analysis

- ▶ focus on applications (i.e. programs) not systems
- ▶ analyze program behavior
- ▶ performance
 - ▶ profiling
 - ▶ reduced resource usage
 - ▶ reduced overhead
- ▶ correctness
 - ▶ debugging
 - ▶ security
 - ▶ robustness
- ▶ no side channel focus

20 / 62

Ways of Doing Program Analysis

- ▶ control flow analysis: reachability
- ▶ data flow analysis: propagation

21 / 62

Types of Program Analysis

- ▶ static analysis: no running of program
- ▶ dynamic analysis: running the program
- ▶ source code analysis: source code is available, use it
- ▶ binary analysis: work on executables and binary files, source code may be unavailable

22 / 62

Static Analysis

- ▶ don't run the program
- ▶ go through its source/binary code
- ▶ control flow and data flow analysis

23 / 62

Dynamic Analysis

- ▶ monitor process
- ▶ usually involves instrumentation
- ▶ valgrind, profilers, Pin
(<https://software.intel.com/en-us/articles/pin-a-dynamic-binary-instrumentation-tool>)

24 / 62

Source Code Analysis

- ▶ automated, semi-automated, manual
- ▶ manual: code auditing
- ▶ programming defects, API misuse, lack of compliance, correctness
- ▶ software/code interpretation, pattern matching
- ▶ software formal verification

25 / 62

Binary Analysis

- ▶ reverse engineering
- ▶ binary debugging
- ▶ disassembling, forensics

26 / 62

Terms

- ▶ program comprehension: understand source code
- ▶ code review: fix mistakes, improve code quality and programming practices
- ▶ code auditing: comprehensive analysis with intent of discovering bugs
- ▶ static analysis: automated action performed

28 / 62

- ▶ analyze computer programs without executing them
- ▶ usually performed on source code
- ▶ automated process

29 / 62

- ▶ editors/reading tools
- ▶ pattern matching tools
- ▶ static analyzers
- ▶ pen & pad

30 / 62

Tools of the Trade (2)

- ▶ open source
 - ▶ Sonar: <http://www.sonarsource.org/> (Java)
 - ▶ Flawfinder: <https://dwheeler.com/flawfinder/> (C/C++)
 - ▶ RATS
 - ▶ Clang Static Analyzer: <http://clang-analyzer.llvm.org/>
 - ▶ Splint: <http://splint.org/> (C) – no longer developed
 - ▶ cppcheck: <http://cppcheck.sourceforge.net/> (C, C++) – plugins for IDEs
- ▶ proprietary
 - ▶ Coverity SAVE: <http://www.coverity.com/products/coverity-save.html>
 - ▶ Klocwork Insight: <http://www.klocwork.com/products/insight/> (C, C++, Java, C#)
 - ▶ CodeSonar: <http://www.grammatech.com/codesonar>
 - ▶ Semmle: <http://semml.com/solutions/>
 - ▶ HP Fortify

31 / 62

Binary Static Analysis

- ▶ requires reverse engineering
- ▶ focused on discovering bugs and creating exploitation PoCs from them to be fixed
- ▶ basic tools: disassemblers, symbol mappers, decompilers
- ▶ automated tools: Veracode, CodeSonar, BitBlaze
- ▶ security analysts, enhancing proprietary solutions

32 / 62

Code Auditing

- ▶ browse source code
- ▶ look for security breaches and possible bugs
- ▶ tools for static code analysis
- ▶ in-depth audit to be done by the developer

34 / 62

Black Box Approach

- ▶ non-open-source code
- ▶ understand protocol or user input format
- ▶ provide “bad” input and test possible violations
- ▶ reverse engineering
- ▶ fuzzing

35 / 62

White Box Approach

- ▶ the “real stuff” – actual code auditing, highlight input processing
- ▶ top-to-bottom: start from main, go down functions
- ▶ bottom-to-top: find all places of external input, system input and start from there

36 / 62

Tools to be Employed

- ▶ static analyzers (cppcheck, Clang Static Analyzer, Coverity)
- ▶ IDA for binary static analysis
- ▶ ctags, cscope, source nav for source code navigation
- ▶ debuggers for runtime analysis
- ▶ valgrind, Rational Purify for dynamic analysis

37 / 62

Code Auditor Requirements

- ▶ know API, OS and machine (background knowledge)
- ▶ recognize patterns (pattern recognition)
- ▶ understand application (functional understanding)
- ▶ audit all code (completeness)

38 / 62

Types of Programs

- ▶ <http://www.ouah.org/mixtercguide.html>
- ▶ `setuid/setgid` programs
- ▶ daemons and servers
- ▶ frequently run system programs
- ▶ system libraries (`libc`)
- ▶ widespread protocol libraries (`kerberos`, `ssl`)
- ▶ administrative tools
- ▶ CGI scripts, server plugins

39 / 62

Classes of Bugs to Audit

- ▶ API-based bugs
- ▶ external resource interactions
- ▶ programming construct errors
- ▶ state mechanics

40 / 62

API-based Bugs

- ▶ misuse of OS, library or framework APIs
- ▶ dangerous string or formatting functions: e.g., `sprintf()`, `strcpy()`, `strcat()`, `printf()`, `syslog()` . . .
- ▶ dangerous implicit behavior: e.g., allocators that round
- ▶ cumbersome/complicated API reference contents: e.g., `threading`, `IPC`

41 / 62

External Resource Interactions

- ▶ privilege escalation through `IPCs`
- ▶ `system()`, `execve()`, `CreateProcess()`
- ▶ file interaction

42 / 62

Programming Construct Errors

- ▶ CWE: Common Weakness Enumeration
<https://cwe.mitre.org/data/index.html>
- ▶ integer signedness
- ▶ integer boundaries
- ▶ checks that are logically wrong or susceptible to integer problems
- ▶ loops that have bad boundaries
- ▶ unchecked variables

43 / 62

State Mechanics

- ▶ programs left in an inconsistent state
- ▶ thread safety issues
- ▶ async-safety issues
- ▶ global variables left in an undesired state

44 / 62

Methodology

- ▶ target components, meta targeting
- ▶ grep targeting – won't provide understanding
- ▶ read code quickly – ignore what is not important
 - ▶ copy and move data
 - ▶ input/output

45 / 62

- ▶ implementation bugs (miscalculation, check result, not validate input)
- ▶ data types
- ▶ memory corruption

46 / 62

- ▶ sh*t happens
- ▶ assume the worst, program accordingly
- ▶ secure programming / secure coding
- ▶ offensive programming
- ▶ formal verification
- ▶ rewrite vs reuse

48 / 62

- ▶ <https://wiki.sei.cmu.edu/confluence/display/c/SEI+CERT+C+Coding+Standard>
- ▶ techniques for building secure programs
- ▶ handling input
- ▶ working with memory and buffers
- ▶ handle error/exceptions
- ▶ handling data types

49 / 62

- ▶ anything can be malicious
- ▶ look for injections
- ▶ take into account encoding
- ▶ only allow required format

50 / 62

- ▶ start address and length
- ▶ boundary checking
- ▶ indexes

51 / 62

- ▶ length management
- ▶ NUL-byte termination
- ▶ string truncation
- ▶ printable characters

52 / 62

- ▶ conversions (size)
- ▶ overflows
- ▶ signedness

53 / 62

- ▶ internal to the software
- ▶ complex, interconnected software components
- ▶ due to interaction with other vulnerable components at runtime
- ▶ the build, deployments system itself may be faulty

55 / 62

- ▶ infrastructure could be vulnerable to misconfiguration attacks
- ▶ external (proprietary or open source) libraries / third-party tools may be vulnerable
- ▶ lack of updates of libraries / third-party tools
- ▶ developer / operators who maliciously or inadvertently introduce vulnerabilities

56 / 62

- ▶ list all dependencies (and versions) required for building and using the software
- ▶ basis for validating security of components
- ▶ allows automation: check vulnerabilities for versions, vulnerability scanning

57 / 62

Reproducible Builds

- ▶ attacker attacks build infrastructure
 - ▶ source code not affected
 - ▶ executable affected
- ▶ ensure the same build across different environments
- ▶ the same executable / output
- ▶ prevents faults introduced by the build system
- ▶ multiple parts reach a consensus of identical builds

58 / 62

Keywords

- ▶ software security assurance
- ▶ software security framework
- ▶ secure software development life cycle
- ▶ secure by design / implementation
- ▶ program analysis
- ▶ static analysis
- ▶ dynamic analysis
- ▶ source code analysis
- ▶ binary analysis
- ▶ code auditing
- ▶ bugs
- ▶ vulnerabilities
- ▶ programming errors
- ▶ CWE (*Common Weakness Enumeration*)
- ▶ defensive programming
- ▶ secure coding
- ▶ software supply chain security
- ▶ software bill of materials
- ▶ reproducible builds

60 / 62

Resources

- ▶ <https://www.amazon.com/Building-Secure-Software-Addison-wesley-Professional/dp/0321774957>
- ▶ <https://www.amazon.com/Secure-Coding-2nd-Software-Engineering/dp/0321822137>
- ▶ <https://wiki.sei.cmu.edu/confluence/display/c/SEI+CERT+C+Coding+Standard>
- ▶ https://www.owasp.org/index.php/OWASP_Secure_Coding_Practices_-_Quick_Reference_Guide
- ▶ David Binkley: Source Code Analysis: A Road Map
- ▶ <https://cwe.mitre.org/data/index.html>
- ▶ <https://samate.nist.gov/SRD/testsuite.php>
- ▶ <https://circleci.com/blog/secure-software-supply-chain>
- ▶ <https://reproducible-builds.org/>

61 / 62

References

- ▶ <http://pentest.cryptocity.net/code-audits/>
- ▶ <http://software.intel.com/en-us/articles/collection-of-examples-of-64-bit-errors-in-real-programs/>
- ▶ <http://www.ouah.org/mixtercguide.html>
- ▶ <http://www.vanheusden.com/linux/audit.html>
- ▶ <http://spinroot.com/static/>
- ▶ <http://spinroot.com/p10/>
- ▶ The Science of Code Auditing, BlackHat EU 2006
- ▶ <https://www.grammatech.com/products/binary-analysis>
- ▶ <http://bitblaze.cs.berkeley.edu/>
- ▶ <https://www.veracode.com/>

62 / 62