

Session 03
Exploiting, Part 1: Applications

Security of Information Systems (SIS)

Computer Science and Engineering Department

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Attacking a System

1. steal (information leak, information disclosure)
2. control (access, privileges)
3. cripple (crash, denial of service, sabotage)

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Paths to Controlling a System

- ▶ breaking authentication
- ▶ side channel attacks
- ▶ bypass checks (misconfigurations)
- ▶ exploit vulnerabilities

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Breaking Authentication

- ▶ guess passwords (or other credentials)
- ▶ crack passwords (or other credentials)
- ▶ social engineering
- ▶ impersonate

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Side Channel Attacks

- ▶ do not alter or attack system directly
- ▶ covert channel
- ▶ infer information (passwords, keys, messages) from error messages, power dissipation, electromagnetic signals, sounds etc.
- ▶ system-centric attack not application-centric attack: you may have a perfect app but a flawed system

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Misconfigurations

- ▶ mostly wrong ACL checks
- ▶ restricted information is available
- ▶ caused by system complexity and/or programmer/designer/administrator lack of complete view of the system

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Exploiting

- ▶ system/application has a vulnerability: can be used for attacker benefit
- ▶ unintended behavior (not known or not checked by designer)
- ▶ can get inside the system/application, can control the system/application
- ▶ issue created by the designer/developer of the application/system

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Papers

- ▶ Smashing the Stack for Fun and Profit (Phrack Magazine)
- ▶ Beyond Stack Smashing: Recent Advances in Buffer Overrun Attacks (IEEE Security & Privacy 2004)

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Attacking a System

- ▶ find a "way in": misconfiguration, exploit
- ▶ get as much power as possible (look for privilege escalation, go for complete privileges)
- ▶ extract information
- ▶ control the system
- ▶ hide presence
- ▶ make it persistent

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Attack Vector

- ▶ steps for an attack
- ▶ do reconnaissance, do information leak, get access, escalate, make permanent
- ▶ different vulnerabilities or flaws are exploited in an exploit chain

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Malware

- ▶ software with malicious intent
- ▶ it's implanted on the target system, it runs on the target system
- ▶ an exploit may be exploited remote or locally by malware
- ▶ a separate attack must be used to implant the malware

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Types of Malware

- ▶ <http://www.malwaretruth.com/the-list-of-malware-types/>
- ▶ adware
- ▶ spyware
- ▶ virus
- ▶ worm
- ▶ trojan
- ▶ rootkit
- ▶ backdoor
- ▶ keylogger
- ▶ ransomware

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System/Component Flows

- ▶ input → attack surface
- ▶ input processing by applications → input validation
- ▶ application uses internal control flow to process data
- ▶ flaws/vulnerabilities may appear inside the app, or in the component interaction (access control lists, configuration files, message passing)
- ▶ control flow vs. data flow

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Application Exploiting

- ▶ vulnerability in app allows leak or control of app
- ▶ generally related to memory exploiting: memory disclosure, memory overwrite
- ▶ goals
 - ▶ critical data (read or overwrite)
 - ▶ code pointers (overwrite and alter control flow)

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Buffer Overflow

- ▶ most basic vulnerability
- ▶ go past the buffer boundary and overwrite data
- ▶ look for code pointers: return address on stack, function pointers

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Runtime Binary Application Attacks

- ▶ exploit running application
- ▶ identify vulnerability and corrupt memory
- ▶ generally aim to control the app, run arbitrary code, get shell
- ▶ ideal step is to get privileged access to the system

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Attack Steps

- ▶ identify vulnerability (usually buffer overflow)
- ▶ determine offset from the start of the buffer to target to overwrite (usually a code pointer)
- ▶ determine value used to overwrite target (points to "useful" attacker code)
- ▶ craft payload
 1. initial padding (size offset)
 2. overwrite value
 3. possible other values (function arguments, code gadgets)
 4. possible initial shellcode
- ▶ inject payload in vulnerable application
- ▶ profit

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Control-Flow Hijacking

- ▶ goal is to alter the control flow and take control of the program
- ▶ we can create new edges in the control flow graph: code reuse (ROP)
- ▶ we can add new vertices in the control flow graph: code injection (shellcode)
- ▶ CFI (*Control Flow Integrity*) is used to prevent control-flow hijacking: expensive

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Data-Oriented Attacks

- ▶ overwrite data (no code pointers) and do not alter the control flow
- ▶ use existing/valid paths in the control flow to get control of the program or leak information
- ▶ Hong Hu, Shweta Shinde, Sendroiu Adrian, Zheng Leong Chua, Prateek Saxena, Zhenkai Liang: Data-Oriented Programming: On the Expressiveness of Non-Control Data Attacks, IEEE S&P 2016

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Keywords

- ▶ system components
- ▶ exploit
- ▶ vulnerability
- ▶ malware
- ▶ attack vector
- ▶ attack surface
- ▶ input validation
- ▶ code pointer
- ▶ code reuse
- ▶ code injection
- ▶ shellcode
- ▶ Return Oriented Programming (ROP)
- ▶ Data Oriented Programming (DOP)
- ▶ control flow
- ▶ control flow hijacking
- ▶ control flow integrity

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